

# Modern Macro

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# What Econ720 is about

Macro is built around a small number of workhorse models:

- 1 Overlapping generations
- 2 Ramsey in continuous and discrete time
  - aka standard growth model, Cass-Koopmans model, neoclassical growth model
- 3 Stochastic Ramsey model
- 4 Search and matching models

We study basic versions of the **models** and the **tools** needed to analyze them.

# What is not covered

- ① Any applications - this is a **theory** course.
- ② Computational issues
- ③ Empirical issues.

# Modern macro

(Special Advertisement Section)

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Many of you will find the next few slides obvious...

Let's start by talking about how macroeconomists approach questions.  
The main point is:

*Macro is micro.*

# An Old-Fashioned Macro Model

- Consumption function:  $C = C_0 + cY$ .
- Investment function:  $I = I_0 - bi$ .
- Identity:  $Y = C + I + G$ .
- IS curve:

$$(1 - c)Y = C_0 + I_0 + G - bi$$

- Money demand:  $L = L_0 + kY - di$ .
- Money supply:  $M/P$ .
- LM curve:

$$M/P = L_0 + kY - di$$

- 1 Government spending always raises output and employment.
  - Constraints are missing (the supply side).
- 2 There is a fiscal multiplier.
  - It is a function of the parameters  $c, k, b, d$ .
  - Which parameters are stable?
- 3 Expectations do not matter (or do they affect  $I_0$ ?).
- 4 Consuming more / saving less raises output.
  - The model lacks dynamics.

*This cannot be right!*

# What is missing?

- ① **Capital:** Saving less does not raise (future) output.
  - A good model must be **dynamic**.
- ② **Budget constraints:** Taxing people reduces income.
  - A good model must be internally consistent.
- ③ **Expectations:** the parameters are not stable.
  - A good model should have stable parameters.
  - Stable parameters are "deeper" than marginal propensities to consume.
- ④ **Choices:** Taxing people may lead them to work harder.
  - A good model must capture how individuals respond to changing prices / expectations.
- ⑤ **Welfare:** Is raising  $Y$  good or bad?

- Modern macro builds models bottom-up (**micro-foundations**).
- A model is an **artificial economy**.
- It is described by the list of **agents**, their **demographics**, their **preferences**, and the **technologies** they have access to.
- Individual behavior is the result of an **optimization problem**.
- Agents have **rational expectations**.
  - They understand how the economy works.
  - Their expectations are the best possible forecasts.
- Agents interact in markets.
  - Prices and quantities are determined by market clearing.

# Competitive equilibrium

What this course is really about:

How do you translate the description of an economy into a set of equations that characterize the **competitive equilibrium**.

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## Definition

A competitive equilibrium is an **allocation** (a list of quantities) and a **price system** (a list of prices) such that

- the quantities **solve all agents' problems**, given the prices;
- all **markets clear**.

# How to set up a competitive equilibrium

## Step 1: Describe the economy.

- 1 List the agents (households, firms).
- 2 For each agent define:
  - **Demographics:** e.g., population grows at rate  $n$ .
  - **Preferences:** e.g., households maximize utility  $u(c)$ .
  - **Endowments:** e.g., each household has one unit of time each period.
  - **Technologies:** e.g., output is produced using  $f(k)$ .
- 3 Define the **markets** in which agents interact.
  - E.g., households work for firms; households purchase goods from firms.

## Step 2: **Solve each agent's problem.**

- Write down the maximization problem each agent solves.
  - E.g.: The household chooses  $c$  and  $s$  to maximize utility, subject to a budget constraint.
- Derive a set of equations that determine the agent's choice variables.
  - E.g.: A consumption function, saving function.

# How to set up a competitive equilibrium

Step 3: State the **market clearing conditions**.

- For each market, calculate supply and demand by each agent.
- Aggregate supply =  $\sum$  individual supplies.
- Aggregate supply = aggregate demand.

Step 4: Define a **competitive equilibrium**.

- This is a set of equations that can be solved for all the endogenous variables:
  - prices
  - quantities (the allocation)

# What do we gain from this approach?

## Consistency:

- Aggregate relationships by construction satisfy individual constraints.
- Example: the aggregate consumption function cannot violate any person's budget constraint.

## Transparency:

- The assumptions about the fundamentals are clearly stated.

# What do we gain from this approach?

## **Non-arbitrary behavior:**

- In old macro, results depend on the assumed behavior.
- In modern macro, behavior is derived.

## **Expectations:**

- Expectations are endogenous.
- They are automatically consistent with the way the economy behaves.

# What do we gain from this approach?

## Welfare:

- It is possible to figure out how a policy change affects the welfare (utility) of each agent.

## Testing:

- Models can be tested against micro data.

*Micro and macro become the same thing.*

Static example

- We study a very simple one period economy.
- There are many identical households.
- They receive **endowments** which they eat in each period.
- Nothing interesting happens in this economy - it merely illustrates the method.

Step 1: We begin by describing the **model elements**:

- **Demographics:**

- There are  $N$  identical households. They live for one period.
- For now, there are no other agents (firms, government, ...).

- **Preferences:**

- Households value consumption of two goods according to a utility function  $u(c_1, c_2)$

- **Technology:**

- The technology is trivial: each agent receives **endowments** of the two goods  $(e_1, e_2)$ .
- There is no production. Endowments cannot be stored.

- **Markets:**

- Agents trade goods in a market, where everyone behaves as a price-taker.
- There are no financial assets.
- The prices of the two goods are  $p_1$  and  $p_2$ . What are prices denoted in?

Step 2: Solve each agent's problem.

- There is only one agent: the household.
- Households maximize  $u(c_1, c_2)$  subject to a budget constraint.
- **State variables** the household takes as given:
  - market prices for the two goods,  $p_1$  and  $p_2$ .
  - endowments  $e_1$  and  $e_2$ .
- The **choice variables** are  $c_1$  and  $c_2$ .
- We can normalize the price of one good to one (numeraire):  $p_1 = 1$ .
- Call the relative price  $p = p_2/p_1$ .

Budget constraint: Value of endowments = value of consumption.  
The household solves the **problem**:

$$\begin{aligned} & \max u(c_1, c_2) \\ \text{s.t. } & c_1 + p c_2 = e_1 + p e_2 \end{aligned}$$

## Solving the household problem

- A solution to the household problem is a pair  $(c_1, c_2)$ .
- To find the optimal choices set up a **Lagrangean**:

$$\Gamma = u(c_1, c_2) + \lambda [e_1 + p e_2 - c_1 - p c_2]$$

- What happens if we write the budget constraint the other way around?

$$\Gamma = u(c_1, c_2) + \lambda [c_1 + p c_2 - e_1 - p e_2]$$

- It would actually be easier to substitute the constraint into the objective function and solve the unconstrained problem

$$\max u(e_1 + p e_2 - p c_2, c_2)$$

but the Lagrangean is instructive.

- The **first order conditions** are

$$\partial\Gamma/\partial c_i = u_i(c_1, c_2) - \lambda p_i = 0 \quad (1)$$

- The multiplier  $\lambda$  has a useful interpretation: It is the marginal utility of relaxing the constraint a bit, i.e. the marginal utility of wealth.
- The solution to the household problem is then a vector  $(c_1, c_2, \lambda)$  that solves
  - 2 FOCs
  - the budget constraint.

## Some tips

- Always explicitly state what variables constitute a solution and which equations do they have to satisfy.
- You should have a FOC for each choice variable and all the constraints.
- Make sure you have the same number of variables and equations. Later on, this will make it easier to assemble the equations needed for the competitive equilibrium.

## Simplify the optimality conditions

- It is useful to substitute out the Lagrange multiplier  $\lambda$ .
- The ratio of the FOCs implies

$$u_2/u_1 = p \quad (2)$$

- This is the familiar tangency condition: marginal rate of substitution equals relative price. [Graph]
- Now the solution is a pair  $(c_1, c_2)$  that satisfies (2) and the budget constraint.
- Note: I can keep the Lagrange multiplier or drop it. If I keep it, I also need to keep another equation (e.g., the FOC for  $c_1$ ).

# Log utility example

- Assume log utility:

$$u(c_1, c_2) = \ln(c_1) + \beta \ln(c_2)$$

- Then the problem can be solved in closed form:

$$\frac{u_2}{u_1} = \beta \frac{c_1}{c_2} = p$$

- Substitute this back into the budget constraint:

$$\begin{aligned}c_1 + \beta c_1 &= W = e_1 + p e_2 \\c_1 &= \frac{W}{1 + \beta} \\c_2 &= \frac{\beta W}{1 + \beta}\end{aligned}$$

- Tip: This is a peculiar (and often very useful) feature of log utility: the expenditure shares are independent of  $p$ . The reason is exactly the

Step 3: **Write down the market clearing conditions.**

- There are two markets (for goods 1 and 2).
- Each agent supplies the endowments  $e_i$  and demands consumption  $c_i$  in those markets.
- Goods are traded for **units of account**.
- I don't use the word **money** because there is no such thing in this economy.

# Market Clearing

The market clearing condition is

“aggregate supply = aggregate demand.”

Aggregate supply is simply the sum of individual supplies:

$$S_i = \sum_{h=1}^N e_i = N e_i \quad (3)$$

Aggregate demand:

$$D_i(p, e_1, e_2) = \sum_{h=1}^N c_i = N c_i(p, e_1, e_2) \quad (4)$$

Market clearing:

$$c_i = e_i \quad (5)$$

Everybody eats their own endowments.

# Definition of Equilibrium

A **competitive equilibrium** is an allocation  $(c_1, c_2)$  and a price  $p$  that satisfy:

- 2 household optimality conditions (FOC and budget constraint).
- 2 goods markets clearing conditions.

Now we count equations and variables.

- We have  $2N + 1$  objects:  $2N$  consumption levels and one price.
- We have  $2N$  household optimality conditions and 2 market clearing conditions.

*Why do we have one equation too many?*

*IS-LM is dead. Long-live general equilibrium*

- The method outlined here is central to all of (macro) economics.
- Being able to translate a description of an economy into the definition of a competitive equilibrium is an important skill.

There must be a good reference for this somewhere, but I don't know where.